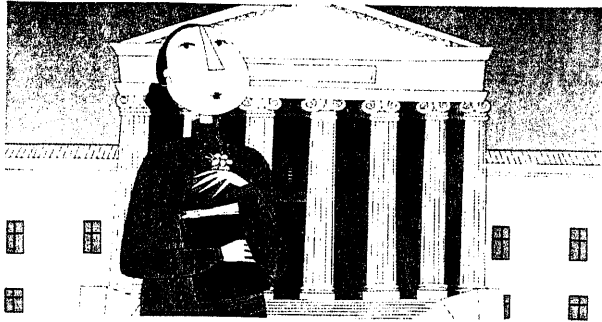


About

# iCIVICS

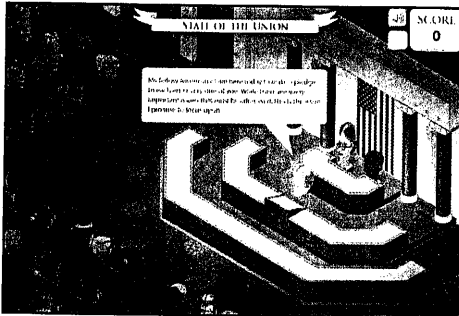


Founded by Justice Sandra Day O'Connor, iCivics provides free lesson plans, games, and other resources for civic education. Our mission: to make learning and teaching about American government and civil society fun, exciting, and relevant to today.

what you'll find at [www.iCivics.org](http://www.iCivics.org)

## Games to Play

iCivics games are designed for classroom use, aligned to state standards, and include printable game-play reports. Our games can stand alone or complement lesson plans. They've been played over seven million times all across the country!



### Some of our games include:

**Executive Command:** Run the country as president of the United States.

**Do I Have a Right?** Oversee a constitutional law firm and vindicate the rights of clients.

**Win the White House:** Manage your own presidential campaign.

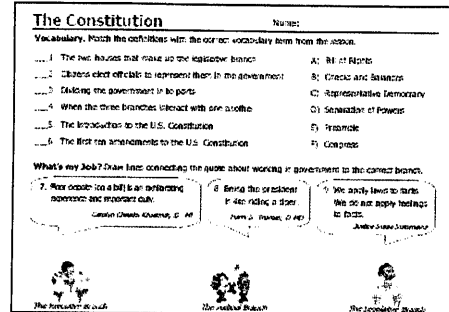
**Argument Wars:** Debate historical Supreme Court cases.

**The People's Pie:** Balance the federal budget while keeping the citizenry happy.

**Activate:** Pick an issue and make a difference in the community.

## Lesson Plans to Teach

iCivics' more than 80 lesson plans cover the breadth of civic education topics. Engaging, high-quality, and all-inclusive, these resources help teachers meet high standards easily and with the flexibility to support responsive teaching. iCivics uses best practices including:



teaching. iCivics uses best practices including:

Scaffolding · Simulations · Foldables · Graphic Organizers · Skits · Vocabulary Development · Active Participation · Critical Thinking Activities · Literacy Building

## Other Resources

Additional interactive features available at iCivics include web quests, classroom presentations, and compelling videos. We're always growing— we now offer **Drafting Board**, a set of argumentation modules to teach advanced writing skills. Topic range from the debate of the Electoral College to the freedom of expression in school.



Start learning and get involved today!

[iCivics.org](http://iCivics.org)



what you'll find at [www.iCivics.org/teachers](http://www.iCivics.org/teachers)

## iCivics Curriculum

**The Constitution:** We explore how and why our Constitution was created and the application of the amendments in protecting citizens' rights.

Play: *Do I Have A Right?*, *Argument Wars*

**Three Branches:** Learn the basic functions of the three branches of government and the concepts of separation of powers and checks and balances.

Play: *Branches of Power*

**Budgeting:** Students are introduced to the principles and processes of budgeting. They develop an understanding of budgeting and money management, from personal spending to our federal budget.

Play: *People's Pie*

**County Solutions:** Create an action plan to address a community issue through researching current events and public policy options, proposing a solution and creating an outreach campaign.

**State & Local Government:** Explore the concept of federalism. This unit teaches students the structures and functions of state and local government and about the officials that serve as representatives in different capacities.

Play: *Counties Work*

**Citizenship & Participation:** Students learn about the rights and responsibilities of U.S. citizenship and how citizenship is obtained. They explore global citizenship, and look at problems closer to home.

Play: *Immigration Nation*, *Activate*, *Responsibility Launcher*

**Civil Rights:** Students use primary documents, readings, and activities to discover our nation's path toward greater equality and civil rights. This unit covers early slavery through the Civil Rights movement of the mid-20th century.

**The Legislative Branch:** Discover the structure, function, and powers of the legislative branch by exploring the legislative process.

Play: *LawCraft*, *Represent Me*

**The Executive Branch:** Learn the unique role and powers of the president and the function of executive departments and agencies.

Play: *Executive Command*

**The Judicial Branch:** Explore the courts' role in administering justice, and the role of the U.S. Supreme Court in interpreting the Constitution.

Play: *CourtQuest*, *Argument Wars*, *Supreme Decision*, *We the Jury*

**Politics & Public Policy:** Teach the electoral processes of the American political system through simulations, presentations, and a mock election.

Play: *Cast Your Vote*, *Win The White House*

**Foundations of Government:** Students examine the purpose, forms of, and limitations on government. Learn about different forms of government, key influences on American democratic principles, and how to distinguish features of governments around the world.

**International Affairs:** This unit looks at the complex interactions that exist in our globalized world. Examine the evolution of diplomacy and international interdependence by looking at global events.

Play: *Crisis of Nations*

**Media and Influence:** Public sphere, public agenda, public opinion, public policy, propaganda...

What's the difference? Discover the relationship among these concepts, mass media, and how they influence the issues.



We are hard at work to create more resources for the classroom! So, stay tuned...